A CLASS OF STOCHASTIC MODELS FOR 'NORMAL' SPATIAL POLYHEDRAL TESSELLATIONS, IN WHICH 3 FACES MEET AT EACH EDGE, AND 4 AT EACH VERTEX

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The simplest stochastic model for such a tessellation in space (\mathbb{R}^3) is the Voronoi, V(3), based on a Poisson process base in \mathbb{R}^3 . That is, each Poisson 'particle' is the 'nucleus' of the polyhedral set of points of \mathbb{R}^3 closer to it than to any other particle. The mean number of plane faces for the polyhedra of V(3) is (Meijering, 1953)

$$E_3(N) = 2 + (48\pi^2/35) = 15.54$$
.

For fitting purposes, it is desirable to have a class of such random tessellations, with varying E(N) value. Perhaps the simplest such class is that of the Sectional Voronoi tessellations

V(3,d) = [standard Voronoi tessellation V(d) in IR^d]

$$\cap$$
 [3-flat in \mathbb{R}^d] (d = 3,4,...).

Thus V(3,3) = V(3). As d increases from 3 to ∞ , the corresponding mean $E_{3,d}(N)$ ranges (Miles, 1984) from 15.54 down to

$$2 + \{(1/4) - (3/2\pi) \sin^{-1} (1/3)\}^{-1} = 13.40$$
.

Stereological aspects are discussed.

REFERENCES

Meijering, J.L. Interface area, edge length, and number of vertices in crystal aggregates with random nucleation. Philips Res.Rep.,1953; 8: 270-290.

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